

# WARM UP

## GAME

#### **Chicken Chase**

Autumn 1 - Week 3

#### **LEARNING OUTCOMES:**

- Gross and fine motor skills.
- Speed, agility, listening and reacting.
- EYFS Prime: C.L / P.D / P.S.E.D.
- EYFS Specific: World / Expressive.

#### TIME:

5 - 10 mins.

#### **EQUIPMENT:**

Rugby balls.

#### **SAFETY:**

Ensure all children run the same way.

#### **SET-UP:**

Give each child a rugby ball.

# DESCRIPTION

The children are the chickens and the rugby ball is their egg. The teacher can be the farmer. The teacher shouts out the following commands:

1. 'Chickens go running' – children run around area. 2. 'Quick chicken steps' – children go up on tip-toes. 3. 'Slow chicken steps' – children creep along. 4. 'Frozen chickens' – children freeze. 5. 'Chicken side-steps' – children perform side steps. 6. 'Lay an egg' – Children sit on ball. 7. 'Here comes the fox' – children run away from the fox.

### PROGRESSION/VARIATION

- 1. Speed up the actions and change the order in which you say them.
- 2. Introduce some throwing and catching where the children have to try not to drop their egg.
- 3. A child can be the fox and chase the other chickens.