



MAIN ACTIVITY

GAME

Space Dodgeball

Summer 1 – Week 26

TIME:

10 mins.

EQUIPMENT:

Mats, hoops and sponge balls.

SAFETY:

Children to be aware of other players. Only throw or roll the sponge balls down low to aim at legs.

LEARNING OUTCOMES:

- Gross motor skills.
- Winning and losing.
- Jumping, throwing and agility.
- EYFS Prime: C.L / P.D / P.S.E.D.
- EYFS Specific: Literacy / World / Expressive / Maths.

SET-UP:

Set up a line of mats at each end of the area to indicate where the children start and run to. Set up a line of hoops at one side for the spaceship, where the teacher throws balls from.

DESCRIPTION

The children are astronauts or space rangers and the area they run across is space. On the command of "Blast Off" they must all run across space to get to the other side. If they get to the other side they are safe. The teacher is on a spaceship at the side of the area and when the children run across the room they throw or roll sponge balls (aliens) out into space. If a child is hit on the legs by a ball then they join the teacher at the side of the area and help throw the balls.

PROGRESSION/VARIATION

1. Introduce teams, so one team throws and the other team run. Keep going until they are all out. Then swap roles.
2. Introduce a time limit, see how many children in a team survive 5 runs across space and however many are left is the teams score.
3. Children have to try and hit the teacher.