



MAIN ACTIVITY

GAME

Easter Egg Dodgeball

TIME:

15 – 20 mins.

EQUIPMENT:

Mats and sponge balls.

SAFETY:

Make sure area is clear of any hazards.
Make sure children follow the rules and stay out of the game when out.

LEARNING OUTCOMES:

- Gross motor skills.
- Winning & losing.
- Team work.
- Throwing and catching.
- EYFS Prime: C.L / P.D / P.S.E.D.
- EYFS Specific: Literacy / World / Expressive.

SET-UP:

Set up a line of mats at either end of your room. One for each child.

DESCRIPTION

The children are Easter bunnies and the teacher is the fox. The easter bunnies have to run across the meadows, (from one side of the room to the opposite side) if they get hit by an Easter egg, they join the fox at the side.

PROGRESSION/VARIATION

1. When a child is out, they can help the teacher to throw the Easter eggs.
2. When the children are hit with an Eater egg they freeze and are back in the game if they or a team mate catches the ball.