



WARM UP

GAME

Lucky Colours

Summer 2 – Week 32

LEARNING OUTCOMES:

- Colour recognition.
- Winning and losing.
- Gross motor skills.
- EYFS Prime: C.L / P.D / P.S.E.D.
- EYFS Specific: Expressive.

TIME:

5 – 10 mins

EQUIPMENT:

Cones

SAFETY:

All children must run in the same direction.

SET-UP:

Place different coloured cones in corners of the room, for example, red, blue, yellow and green. The teacher should have the same coloured cones but hold them behind their back.

DESCRIPTION

Children perform different movements around the area. When the teacher calls out “pick a colour” the children run to a colour cone, they must stay at that colour until time to run again (to get them to choose quicker, give them a 5 second countdown). Once all the children are stood at a colour cone, the teacher reveals a cone from behind their back at random. The children that are stood at the chosen colour cone are out.

PROGRESSION/VARIATION

1. Choose a child to pick the colours.
2. Pair the children up so they have to choose colours together with their partner.